

How to craft an effective story about the impact of your collaborative conservation efforts

Peer-to-Peer Learning Session notes

Session Host: Aaron Weiss

General session notes

- ~25 attendees
- Large amount of interest from attendees in message boxes
- Interest on improving delivery on a low budget

Key items that came out of discussion

- Careful crafting of stories is essential to avoid shouting in an echo chamber
- Citizen science as a comms tool
- Think before you communicate: goal-oriented communication
 - Identify your audience and what you want from them

Aaron's content

1. Tell your own story
 - a. Use the tools available, across different mediums and platforms
 - i. Photos: *Everyone* in your organization should be taking more photos, documenting your story
 - ii. Audio: Record real people speaking in real voices
 - iii. Video: Purchase a cheap tripod, stable video is important. Less than 2:30 is the ideal video length for most situations.
 - iv. Text
 - v. Data and maps: Story maps are effective for landscape-based stories
2. Be prepared for when someone ELSE wants to tell your story
 - a. Who are the best voices to tell your story? Get those people used to talking to reporters.
 - b. Reporters don't know what is important. Make sure that you know what the most important pieces are.
 - i. Frame your story
 - ii. Envision the ideal story and then help them create it
 - iii. Have people using 'I' and 'We' – the actual people who did the thing, and have comms staff step aside
 - c. Actively pitch reporters
 - d. Get ready to talk!
 - i. Practice, practice, practice
 - ii. Use message boxes to clarify your message
 1. Thesis in the middle
 2. 4 sections around
 - a. Problem

- b. Solution
 - c. So what? (Audience-oriented, 'make me care')
 - d. Benefit
 - 3. Questions go into one of the boxes and then are brought back to the thesis
 - iii. Think through the tough questions
- 3. Additional tips
 - a. Earned media is often going to be better than what you could create yourself, so take advantage of it where possible
 - b. Make media accessible for other groups to use: access their distribution networks
 - c. Seek opportunities to tie your work to current story threads